Package 'triebeard'

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Title 'Radix' Trees in 'Rcpp'
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Description 'Radix trees', or 'tries', are key-value data structures optimised for efficient lookups, similar in purpose to hash tables. 'triebeard' provides an implementation of 'radix trees' for use in R programming and in developing packages with 'Rcpp'.
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alter

Add or remove trie entries

Description

trie_add and trie_remove allow you to add or remove entries from tries, respectively.

Usage

```
trie_add(trie, keys, values)
trie_remove(trie, keys)
```

Arguments

trie a trie object created with trie

keys a character vector containing the keys of the entries to add (or remove). Entries

with NA keys will not be added.

values an atomic vector, matching the type of the trie, containing the values of the

entries to add. Entries with NA values will not be added.

Value

nothing; the trie is modified in-place

See Also

trie for creating tries in the first place.

Examples

```
trie <- trie("foo", "bar")
length(trie)

trie_add(trie, "baz", "qux")
length(trie)

trie_remove(trie, "baz")
length(trie)</pre>
```

getters 3

getters	Trie Getters		
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Description

"Getters" for the data stored in a trie object. get_keys gets the keys, get_values gets the values.

Usage

```
get_keys(trie)
get_values(trie)
```

Arguments

trie A trie object, created with trie.

Value

An atomic vector of keys or values stored in the trie.

Description

greedy_match accepts a trie and a character vector and returns the values associated with any key that is "greedily" (read: fuzzily) matched against one of the character vector entries.

Usage

```
greedy_match(trie, to_match, include_keys = FALSE)
```

Arguments

trie a trie object, created with trie

to_match a character vector containing the strings to check against the trie's keys.

include_keys a logical value indicating whether to include the keys in the returned results or

not. If TRUE (*not* the default) the returned object will be a list of data.frames,

rather than of vectors.

Value

a list, the length of to_match, with each entry containing any trie values where the to_match element greedily matches the associated key. In the case that nothing was found, the entry will contain NA. In the case that include_keys is TRUE, the matching keys will also be included

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See Also

longest_match and prefix_match for longest and prefix matching, respectively.

Examples

longest_match

Find the longest match in a trie

Description

longest_match accepts a trie and a character vector and returns the value associated with whichever key had the *longest match* to each entry in the character vector. A trie of "binary" and "bind", for example, with an entry-to-compare of "binder", will match to "bind".

Usage

```
longest_match(trie, to_match, include_keys = FALSE)
```

Arguments

trie a trie object, created with trie

to_match a character vector containing the strings to match against the trie's keys.

include_keys a logical value indicating whether to include the keys in the returned results or

not. If TRUE (not the default) the returned object will be a data.frame, rather

than a vector.

See Also

prefix_match and greedy_match for prefix and greedy matching, respectively.

Examples

prefix_match 5

Description

prefix_match accepts a trie and a character vector and returns the values associated with any key that has a particular character vector entry as a prefix (see the examples).

Usage

```
prefix_match(trie, to_match, include_keys = FALSE)
```

Arguments

trie a trie object, created with trie

to_match a character vector containing the strings to check against the trie's keys.

include_keys a logical value indicating whether to include the keys in the returned results or

not. If TRUE (not the default) the returned object will be a list of data.frames,

rather than of vector.

Value

a list, the length of to_match, with each entry containing any trie values where the to_match element was a prefix of the associated key. In the case that nothing was found, the entry will contain NA.

See Also

longest_match and greedy_match for longest and greedy matching, respectively.

Examples

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trie

Create a Trie

Description

create_trie creates a trie (a key-value store optimised for matching) out of a provided character vector of keys, and a numeric, character, logical or integer vector of values (both the same length).

Usage

```
trie(keys, values)
```

Arguments

keys a character vector containing the keys for the trie.

values an atomic vector of any type, containing the values to pair with keys. Must be

the same length as keys.

Value

```
a 'trie' object.
```

See Also

trie_add and trie_remove for adding to and removing from tries after their creation, and longest_match and other match functions for matching values against the keys of a created trie.

Examples

```
# An integer trie
int_trie <- trie(keys = "foo", values = 1)
# A string trie
str_trie <- trie(keys = "foo", values = "bar")</pre>
```

triebeard

Radix trees in Rcpp

Description

This package provides access to Radix tree (or "trie") structures in Rcpp. At a later date it will hopefully provide them in R, too.

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