# Package 'testit'

July 22, 2025

Type Package		
Title A Simple Package for Testing R Packages		
Version 0.13		
<b>Description</b> Provides two convenience functions assert() and test_pkg() to facilitate testing R packages.		
License GPL-3		
<pre>URL https://github.com/yihui/testit</pre>		
BugReports https://github.com/yihui/testit/issues		
Suggests rstudioapi, covr		
RoxygenNote 7.1.1		
Encoding UTF-8		
NeedsCompilation no		
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Repository CRAN		
<b>Date/Publication</b> 2021-04-14 14:40:02 UTC		
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assert

Assertions with an optional message

## **Description**

The function assert() was inspired by stopifnot(). It emits a message in case of errors, which can be a helpful hint for diagnosing the errors (stopifnot() only prints the possibly truncated source code of the expressions).

The infix operator %=% is simply an alias of the identical() function to make it slightly easier and intuitive to write test conditions. x %==% y is the same as identical(x, y). When it is used inside assert(), a message will be printed if the returned value is not TRUE, to show the values of the LHS(x) and RHS(y) via str(), which can be helpful for you to check why the assertion failed.

# Usage

```
assert(fact, ...)
x %==% y
```

#### **Arguments**

fact	a message for the assertions when any of them fails; treated the same way as
	expressions in if it is not a character string, which means you do not have to
	provide a message to this function
	an R expression; see Details
x, y	two R objects to be compared

#### **Details**

For the ... argument, it should be a single R expression wrapped in {}. This expression may contain multiple sub-expressions. A sub-expression is treated as a test condition if it is wrapped in () (meaning its value will be checked to see if it is a logical vector containing any FALSE values), otherwise it is evaluated in the normal way and its value will not be checked. If the value of the last sub-expression is logical, it will also be treated as a test condition.

# Value

For assert(), invisible NULL if all expressions returned TRUE, otherwise an error is signaled and the user-provided message is emitted. For %==%, TRUE or FALSE.

#### Note

The internal implementation of assert() is different with the stopifnot() function in R base: (1) the custom message fact is emitted if an error occurs; (2) assert() requires the logical values to be non-empty (logical(0) will trigger an error); (3) if . . . contains a compound expression in {} that returns FALSE (e.g., if (TRUE) {1+1; FALSE}), the first and the last but one line of the source code from deparse() are printed in the error message, otherwise the first line is printed; (4) the

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arguments in ... are evaluated sequentially, and assert() will signal an error upon the first failed assertion, and will ignore the rest of assertions.

# **Examples**

```
## The first way to write assertions -----
assert("T is bad for TRUE, and so is F for FALSE", {
   T = FALSE
   F = TRUE
   (T != TRUE) # note the parentheses
    (F != FALSE)
})
assert("A Poisson random number is non-negative", {
   x = rpois(1, 10)
   (x >= 0)
   (x > -1) # () is optional because it's the last expression
})
## The second way to write assertions ------
assert("one equals one", 1 == 1)
assert("seq and : produce equal sequences", seq(1L, 10L) == 1L:10L)
assert("seq and : produce identical sequences", identical(seq(1L, 10L), 1L:10L))
# multiple tests
T = FALSE
F = TRUE
assert("T is bad for TRUE, and so is F for FALSE", T != TRUE, F != FALSE)
# a mixture of tests
assert("Let's pray all of them will pass", 1 == 1, 1 != 2, letters[4] == "d",
   rev(rev(letters)) == letters)
# logical(0) cannot pass assert(), although stopifnot() does not care
try(assert("logical(0) cannot pass", 1 == integer(0)))
stopifnot(1 == integer(0)) # it's OK!
# a compound expression
try(assert("this if statement returns TRUE", if (TRUE) {
   x = 1
   x == 2
}))
# no message
assert(!FALSE, TRUE, is.na(NA))
```

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#### **Description**

The two functions has\_warning() and has\_error() check if an expression produces warnings and errors, respectively.

# Usage

```
has_warning(expr)
has_error(expr, silent = !interactive())
```

## **Arguments**

expr an R expression

silent logical: should the report of error messages be suppressed?

#### Value

A logical value.

#### **Examples**

```
has_warning(1 + 1)
has_warning(1:2 + 1:3)

has_error(2 - 3)
has_error(1 + "a")
has_error(stop("err"), silent = TRUE)
```

test\_pkg

Run the tests of a package in its namespace

# Description

The main purpose of this function is to expose the namespace of a package when running tests, which allows one to use non-exported objects in the package without having to resort to the triple colon ::: trick.

# Usage

```
test_pkg(package, dir = c("testit", "tests/testit"))
```

# **Arguments**

package the package name

dir the directory of the test files; by default, it is the directory 'testit/' or 'tests/testit/'

under the current working directory

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#### **Details**

The tests are assumed to be under the 'testit/' or 'tests/testit/' directory by default (depending on your working directory is the package root directory or the 'tests/' directory). This function also looks for the 'tests/testit/' directory under the package installation directory when the user-provided dir does not exist. The test scripts must be named of the form 'test-\*.R'; other R scripts will not be treated as test files (but may also be useful, e.g. you can source() them in tests).

For R CMD check, this means the test R scripts ('test-\*.R' are under 'pkg\_root/tests/testit/'. The R scripts are executed with sys.source in the namespace of the package to be tested; when an R script is executed, the working directory is the same as the directory containing this script, and all existing objects in the test environment will be removed before the code is executed.

#### Value

NULL. All test files are executed, unless an error occurs.

#### Note

All test scripts ('test-\*.R') must be encoded in UTF-8 if they contain any multibyte characters.

#### See Also

The **testthat** package (much more sophisticated).

#### **Examples**

```
## Not run:
test_pkg("testit")
## End(Not run)
```

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