# Package 'salty'

July 23, 2025

Type Package

p\_indices

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inspect\_shaker

Access the original source vector for a given shaker function

#### **Description**

Access the original source vector for a given shaker function

#### Usage

```
inspect_shaker(f)
```

# Arguments

f

A shaker function

#### Value

A character vector

#### **Examples**

inspect\_shaker(shaker\$punctuation)

p\_indices

Sample a proportion of indices of a vector

#### **Description**

Sample a proportion of indices of a vector

## Usage

```
p_indices(x, p)
```

#### **Arguments**

x A vector

p A numeric probability between 0 and 1

#### Value

An integer vector of indices.

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salt

Salt vectors with common data problems

#### **Description**

These are easy-to-use wrapper functions that call either salt\_insert (for including new characters) or salt\_replace (for salting that requires replacement of specific characters) with sane defaults.

#### Usage

```
salt_punctuation(x, p = 0.2, n = 1)
salt_letters(x, p = 0.2, n = 1)
salt_whitespace(x, p = 0.2, n = 1)
salt_digits(x, p = 0.2, n = 1)
salt_ocr(x, p = 0.2, rep_p = 0.1)
salt_capitalization(x, p = 0.1, rep_p = 0.1)
salt_decimal_commas(x, p = 0.1, rep_p = 0.1)
```

#### Arguments

X	A vector. This will always be coerced to character during salting.
p	A number between 0 and 1. Percent of values in x that should be salted.
n	A positive integer. Number of times to add new values from insertions into selected values in x manually supply your own list of characters.
rep_p	A number between 0 and 1. Probability that a given match should be replaced in one of the selected values.

#### **Details**

For a more fine-grained control over how characters are added and whether, see the documentation for salt\_insert, salt\_substitute, salt\_replace, and salt\_delete.

#### **Functions**

- salt\_punctuation(): Punctuation characters
- salt\_letters(): Upper- and lower-case letters
- salt\_whitespace(): Spaces
- salt\_digits(): 0-9
- salt\_ocr(): Replace some substrings with common OCR problems

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- salt\_capitalization(): Flip capitalization of letters
- salt\_decimal\_commas(): Flip decimals to commas and vice versa

salty

salty: Turn Clean Data Into Messy Data

#### **Description**

Insert, delete, replace, and substitute bits of your data with messy values.

#### Details

Convenient wrappers such as salt\_punctuation are provided for quick access to this package's functionality with simple defaults. For more fine-grained control, use one of the underlying salt\_functions:

- salt\_insert will insert new characters into some of the values of x. All the original characters of the original values will be maintained.
- salt\_substitute will substitute some characters in some of the values of x in place of some of the original characters.
- salt\_replace will replace some characters in some of the values of x. Unlike salt\_substitute, salt\_replace does conditional replacement dependent on the original values of x, such as changing capitalization or simulating OCR errors based on certain character combinations.
- salt\_delete will remove some characters in the values of x
- salt\_na and salt\_empty will replace some values of x with NA or with empty strings.
- salt\_swap replaces entire values of x with new strings

salt\_delete

Delete some characters from some values

#### **Description**

Delete some characters from some values

## Usage

```
salt_delete(x, p = 0.2, n = 1)
```

#### **Arguments**

- x A vector. This will always be coerced to character during salting.
- p A number between 0 and 1. Percent of values in x that should be salted.
- n A positive integer. Number of times to add new values from insertions into selected values in x manually supply your own list of characters.

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#### Value

A character vector the same length as x

#### **Examples**

salt\_insert

Insert new characters into some values in a vector

#### **Description**

Inserts a selection of characters into a percentage of values in the supplied vector.

## Usage

```
salt_insert(x, insertions, p = 0.2, n = 1)
```

#### **Arguments**

x A vector. This will always be coerced to character during salting.

insertions A shaker function, or a character vector.

p A number between 0 and 1. Percent of values in x that should be salted.

n A positive integer. Number of times to add new values from insertions into

selected values in x manually supply your own list of characters.

# Value

A character vector the same length as x

6 salt\_replace

Remove entire values from a vector

#### **Description**

Remove entire values from a vector

#### Usage

```
salt_na(x, p = 0.2)

salt_empty(x, p = 0.2)
```

# Arguments

x A vector

p A number between 0 and 1. Proportion of values to edit.

#### Value

A vector the same length as x

-			-
Sal	t	ren	lace

Replace certain patterns into some values in a vector

#### **Description**

Inserts a selection of characters into some values of x. Pair salt\_replace with the named vectors in replacement\_shaker, or supply your own named vector of replacements. The convenience functions salt\_ocr and salt\_capitalization are light wrappers around salt\_replace.

#### Usage

```
salt_replace(x, replacements, p = 0.1, rep_p = 0.5)
```

#### **Arguments**

<b>v</b>	A vector	This will always	he coerced to	character durin	a caltina
Х	A Vector.	Tills will always	ne coercea to	Character durin	ig saiting.

replacements A replacement\_shaker function, or a named character vector of patterns and

replacements.

p A number between 0 and 1. Percent of values in x that should be salted.

rep\_p A number between 0 and 1. Probability that a given match should be replaced

in one of the selected values.

salt\_substitute 7

#### Value

A character vector the same length as x

# **Examples**

salt\_substitute

Substitute certain characters in a vector

## **Description**

Substitute certain characters in a vector

#### Usage

```
salt\_substitute(x, substitutions, p = 0.2, n = 1)
```

# Arguments

X	A vector. This will always be coerced to character during salting.
substitutions	Values to be substituted in
p	A number between 0 and 1. Percent of values in x that should be salted.
n	A positive integer. Number of times to add new values from insertions into selected values in x manually supply your own list of characters.

#### Value

A character vector the same length as x

# **Examples**

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salt\_swap

Randomly swap out entire values in a vector

#### Description

Because swaps can be provided by either a character vector or a function that returns a character vector, salt\_swap can be fruitfully used in conjunction with the charlatan::charlatan package to intersperse real data with simulated data.

#### Usage

```
salt_swap(x, swaps, p = 0.2)
```

#### **Arguments**

x A vector. This will always be coerced to character during salting.

swaps Values to be swapped out

p A number between 0 and 1. Percent of values in x that should be salted.

#### Value

A character vector the same length as x

#### **Examples**

shaker

Get a set of values to use in salt\_functions

#### **Description**

shaker contains various character sets to be added to your data using salt\_insert and salt\_substitute. replacement\_shaker is for salt\_replace, and contains pairlists that replace matched patterns in your data.

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# Usage

```
shaker
replacement_shaker
available_shakers()
```

# **Format**

```
An object of class list of length 6.
An object of class list of length 3.
```

#### Value

A sampling function that will be called by salt\_insert, salt\_substitute, or salt\_replace.

# **Examples**

```
salt_insert(letters, shaker$punctuation)
available_shakers()
```

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